

## CHARTER OF THE ASSOCIATION "KANGOUROU SANS FRONTIERES"

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**The Objectives :** This association is of international character and brings together personalities from the world of mathematics from a number of countries. It aims to promote the spreading of a basic mathematical culture by all means and, in particular, by organising an annual game-contest to be held on the same day in all participating countries, whose goal is to stimulate and motivate the largest possible majority of pupils as a complement to other actions, competitions, Olympiads, rallies, ...

This game-contest the "Kangourou des Mathématiques" was created in 1991 in France by André Deledicq, based on the "Australian Mathematics Competition". It contributes to the popularisation and the promotion of mathematics towards all young people. It is based on the participation of the greatest number to a scientific mass demonstration and ensures a large popular base for these actions. The game intends to attract the maximum number of pupils without aiming at any national selection nor a comparison between countries.

**The members and the annual meetings :** Each active member organises the game-contest and the distribution of documents in his country under the responsibility of a moral person (association, university, society, ...) which has been accepted by the General Assembly of the association "Kangourou sans Frontières", which association had contracted with the owner of the "Kangourou" trade mark. During the Annual General Assembly, the subjects of the questions of the game-contest are chosen in common, and the various documents and awards are exchanged for translations and possible co-publishing.

Given these exchanges and provided that the principles stated in the present Chart as well as the by-laws of the Association are respected, each member organises freely the competition and the distribution of documents in his (her) country.

**The contest :** It is composed of just one test : no selection, no preliminary, no final test. The contest takes place in March, on the same day and the same hour in all countries and consists in a Multiple Choice Questionnaire of twenty-four or thirty questions of increasing difficulty. For each question a choice of five answers is provided. 5 subjects are proposed, Primary Schools (8-10 years old), Benjamins (11-12 years old), Cadets (13-14 years old), Juniors (15-17 years old), Seniors (18-19 years old). The classifications are different according to class level (for example, in France, 6<sup>th</sup> grade and 7<sup>th</sup> grade for Benjamins) and/or options of schooling (vocational school, scientific majors, etc...)

**Mathematical culture diffusion :** In links with the cpntest, and under the trademark Kangourou, books on mathematical games and brochures on mathematical vulgarisation are widely spread. In that environment, the association tries to promote exchanges between the country-members and to organise co-publishing and cross-translations of books. Every year summer-camps are organised for the winners of various country-members, in particular by co-publicatons and translations od works and by the organisation of international summer camps between the participants of member countries.

The game-test itself is totally financed by the participation-fees of the pupils or by the selling of various books and brochures going with the contest. One half at least of the total budget of all the actions organised under the name Kangourou must be spent for exchanges and publications.

Proposed to actualisation and vote on October 16, 2004.

**Information :** « Kangourou Sans Frontières » : 50 Rue des Ecoles, 75005 PARIS

Tél. : 01.43.31.40.30 - Fax : 01.43.31.40.38

e-mail : [info@mathkang.org](mailto:info@mathkang.org)

Site Internet : <http://www.mathkang.org>